



Magic Carpet Ride

Description

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Help students practice controlling themselves while working together to achieve a common goal.

Supplies

- Large piece of butcher paper for each group of 3-4 students
- Markers

How to Play

1. Put students into teams of around three to four students.
2. Give each group a large piece of paper and let them know that this is their magic carpet.
3. Have each student write their name on the magic carpet and stand on top of the magic carpet.
4. Tell them that the goal of this activity is to be the first group with their magic carpet flipped over.
5. The trick is that no one's feet can step off the carpet onto the ground. If anyone steps off the carpet, the group must start all over.
6. Remind students to work together and use kind words while trying to flip over their carpet.
7. Explain that the first group with their magic carpet flipped over is the winning group!

Activity Prompts for Reflection

- How difficult was it for you to listen to your teammates during this activity?
- What helped you to stay focused during this activity?
- What was easy to control during this activity?
- What was the most challenging part of this activity?

Other Ways to Play

- At the beginning have your students use markers and crayons to decorate one side of their “magic carpet” with different patterns and decorations.
- To make this activity more challenging, make the group sizes larger or the magic carpet smaller.

Additional Notes

- Use the [SEL Activity Prompts](#) to tie other SEL competencies to this activity.

Category

1. Activities
2. Self-Management

Sel-competency

1. Self-Management

Allotted-time

1. 15-20 minutes

Themes

1. General